



Great Crosby Catholic Primary School
KS1 and KS2 Foundation Subjects Curriculum Map
2017 / 18

Year 1	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u> PUMPKIN FARM TRIP	Seasonal changes Materials	Sketching (portraits/ real life) Vincent Van Gogh/Paul Cezanne	Algorithms	Cookery (Pumpkin soup) Structures (Scarecrows) Mechanisms (Christmas cards)	Seasons (Weather)	Changes in living memory (generations, toys, homes)	Charanga	Dance (Scarecrow dance) Games (Rolling skills) Gymnastics (Rolling skills)
<u>Term 2</u> MOORSIDE PARK TRIP	Humans and Animals	Sculpture (Anthony Gormley – Another Place)	E- safety		Our local Area	English monarchy (Royal Week)	Charanga	Dance (Ballroom dancing) Games (Throwing and catching) Gymnastics (sequencing skills)
<u>Term 3</u> LIVERPOOL MARITIME MUSEUM	Plants	Painting (Colour mixing and the colour wheel. Artist study)	Programmable toys (Bee-bots)		Around our World (Pirates/travel agents)	Significant historical events (Titanic)	Charanga	Games (striking/ kicking) Sports day (team and individual races)

Year 2	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u>	Materials	Seaside art	Algorithms	Ice-cream Blankets	St Lucia and Southport	Seaside holidays in the past	Advent	Scottish/ Advent dance Throwing and catching
<u>Term 2</u>	Plants	Silhouettes / Great Fire Laura Barrett	Using technology	Building houses and structures Making porridge	London	Great Fire	Charanga	Games (Throwing and catching) Gymnastics (sequencing skills)
<u>Term 3</u>	Living things and habitats, animals including humans	Animal sculptures Paul Gauguin	Algorithms 2 Code		Maps and Aerial photos		Charanga	Games (striking/ kicking) Sports day (team and individual races)

Year 3	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u>	The human body and healthy eating	Linked to Ancient Egypt	E-safety 2 Code	Canopic jars		Ancient Egypt	Percussion and voices project.	Throwing and catching
<u>Term 2</u>	Rocks and soils Helping plants to grow	Andy Goldsworthy – using natural materials	Scratch – Introduction Digital literacy – Presentation media and word processing	Andy Goldsworthy style sculptures	Weather around the world – linking with work on myths, focusing on different climates Our local area - Crosby		Charanga Strings	Gymnastics Dance
<u>Term 3</u>	Forces and magnets Light and shadow	Andy Goldsworthy – using natural materials	Scratch – Music machine and dressing up games	Designing and making shadow puppets	Local knowledge	The Stone Age 6000BC	Charanga Strings	Athletics Tennis Dance

Year 4	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u>	Digestion and Teeth Living things and Habitats	Study of an artist - Quentin Blake	E-Safety Scratch Using the internet to research	Design and make Roman clay pots.	Europe	Romans	First Access	Football Gymnastics
<u>Term 2</u>	Electricity States of matter	Anglo Saxon art	Power points Saving Copy, paste and text activities Photo manipulation	Design and make a torch	Rivers with a field trip to Croxteth park	Anglo Saxons and Scots Vikings	First Access	Gym Dance
<u>Term 3</u>	Sound	River Collage	Scratch Movie maker		Rivers with a field trip to Croxteth park World locational study		First Access	Tennis Athletics Dance

Year 5	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u>	Animals, inc humans Living things and their habitats	William Morris (printing)	E-Safety Scratch – Slug Trail and Car Race Game	Cross stitch Christmas cards	Industrial Revolution and the British Isles	Victorians	Charanga	Dance based on Victorian street games Basketball Football
<u>Term 2</u>	Earth and Space Forces	Shaun Tan	How web search works Solar System Databases Google Sketch Up	DT space	Natural disasters		Charanga	Gym Hockey
<u>Term 3</u>	Properties and changes of materials	Sculpture	Scratch Flowol	Sculpture	South America Mapping skills	The Greeks	Charanga	Tag Rugby Tennis

<u>Year 6</u>	Science	Art	Computing	DT	Geography	History	Music	PE
<u>Term 1</u>	Evolution and Inheritance Animals including humans	A study of World War One artists	Digital citizenship	Structures	North and South Pole (physical and human geography) (Link with Shackleton)	A local Study: The Impact of World War I on Liverpool.	Charanga	Skill acquisition and High level of exercise intensity (running, jumping, throwing , catching, balance, co-ordination, agility and Team games- invasion, net/wall, striking/fielding) through: Gym Dance Games Athletics Swimming OAA
<u>Term 2</u>	Living things and their habitats		Programming with Scratch	Temple and pyramid design.	Water cycle	Charanga Philharmonic-March		
<u>Term 3</u>	Light Electricity		App design	Mexican cooking	Use eight points of the compass Four and six figure references Fieldwork- Liverpool	A non-European society that provides contrasts with British history. The Mayan Civilisation c.900	Charanga	